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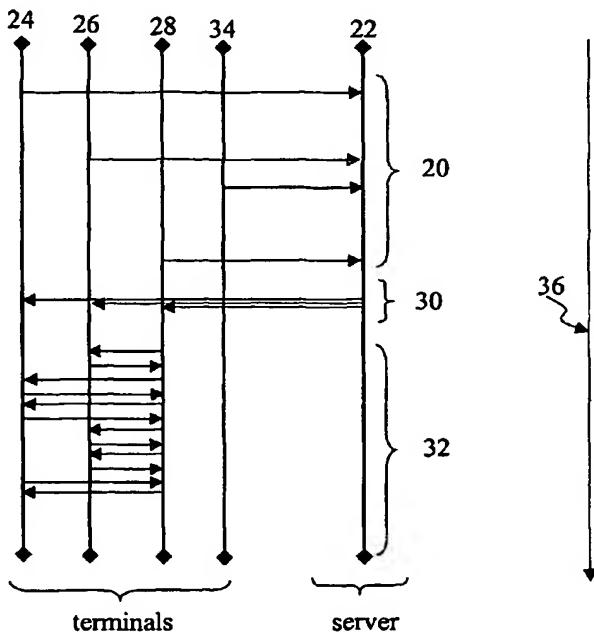
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(54) Title: METHOD AND DEVICE FOR DETERMINING AND NOTIFYING USERS HAVING MATCHING PREFERENCE PROFILES FOR ACCESSING A MULTIPLE ACCESS ONLINE APPLICATION



(57) Abstract: Method and device for starting a multiple access to a multiple access online application such as an online game. The method enables a plurality of mobile terminal devices each being connected to a wireless communication network and each being related to a user, to participate multiple access online application. The devices in said wireless communication network are configured to perform transferring identification data and preference data related to each of said users, from at least one of said mobile terminals to a server. The method proceeds with, storing said identification data and said received preference data in a user database at a server, wherein said user database containing preference data of at least one other user. The method further compares said received preference data with preference data of said at least one other user for groups of matching preference data, and determining a plurality of users having matching preference data. The method further comprises sending a notification to each of said users with matching preference data.